

Biological Networks

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Professor

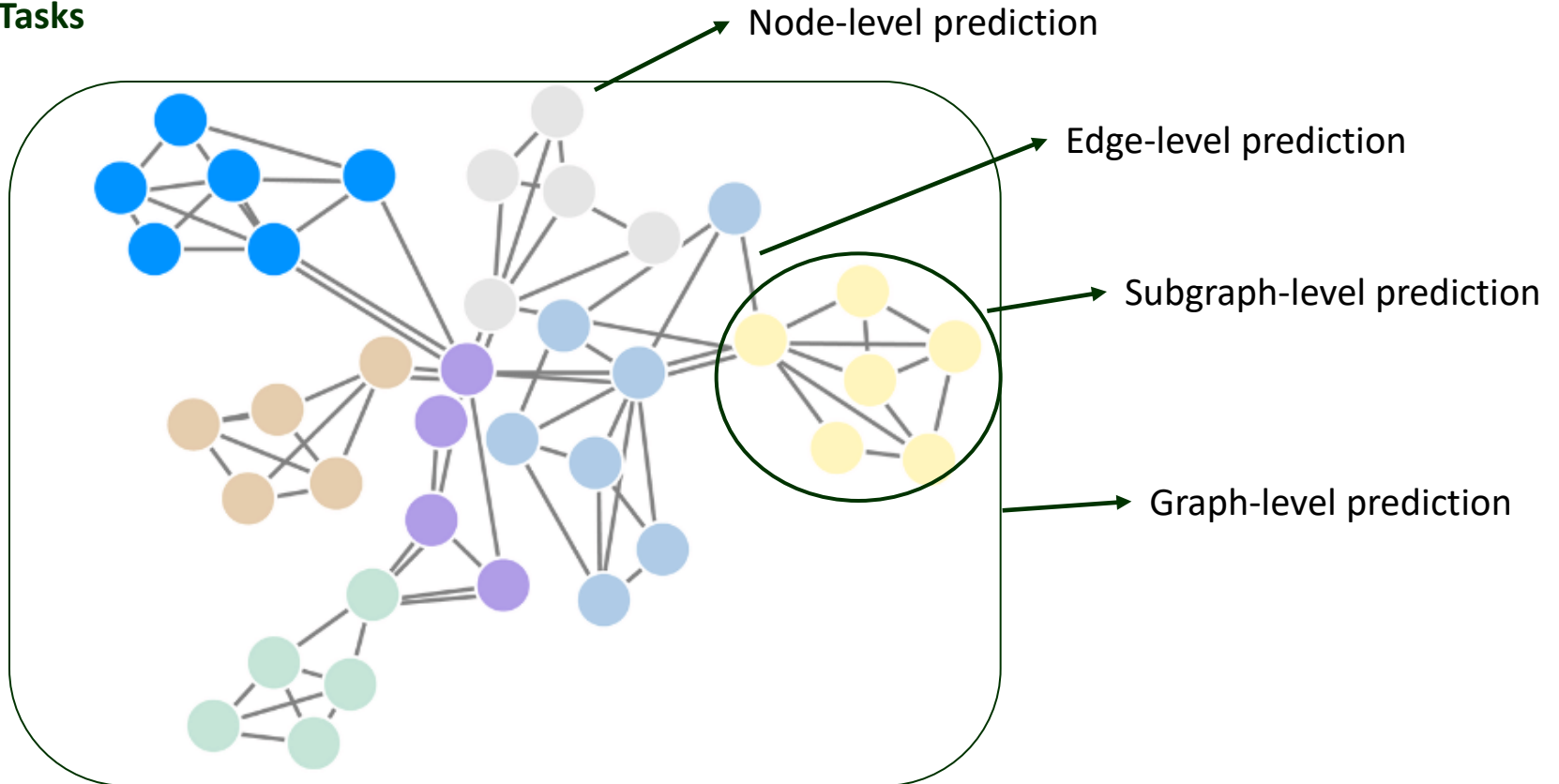
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Representation

- Graph: an ordered pair $G(V,E)$ with a set of vertices (or nodes) V and a set of edges E

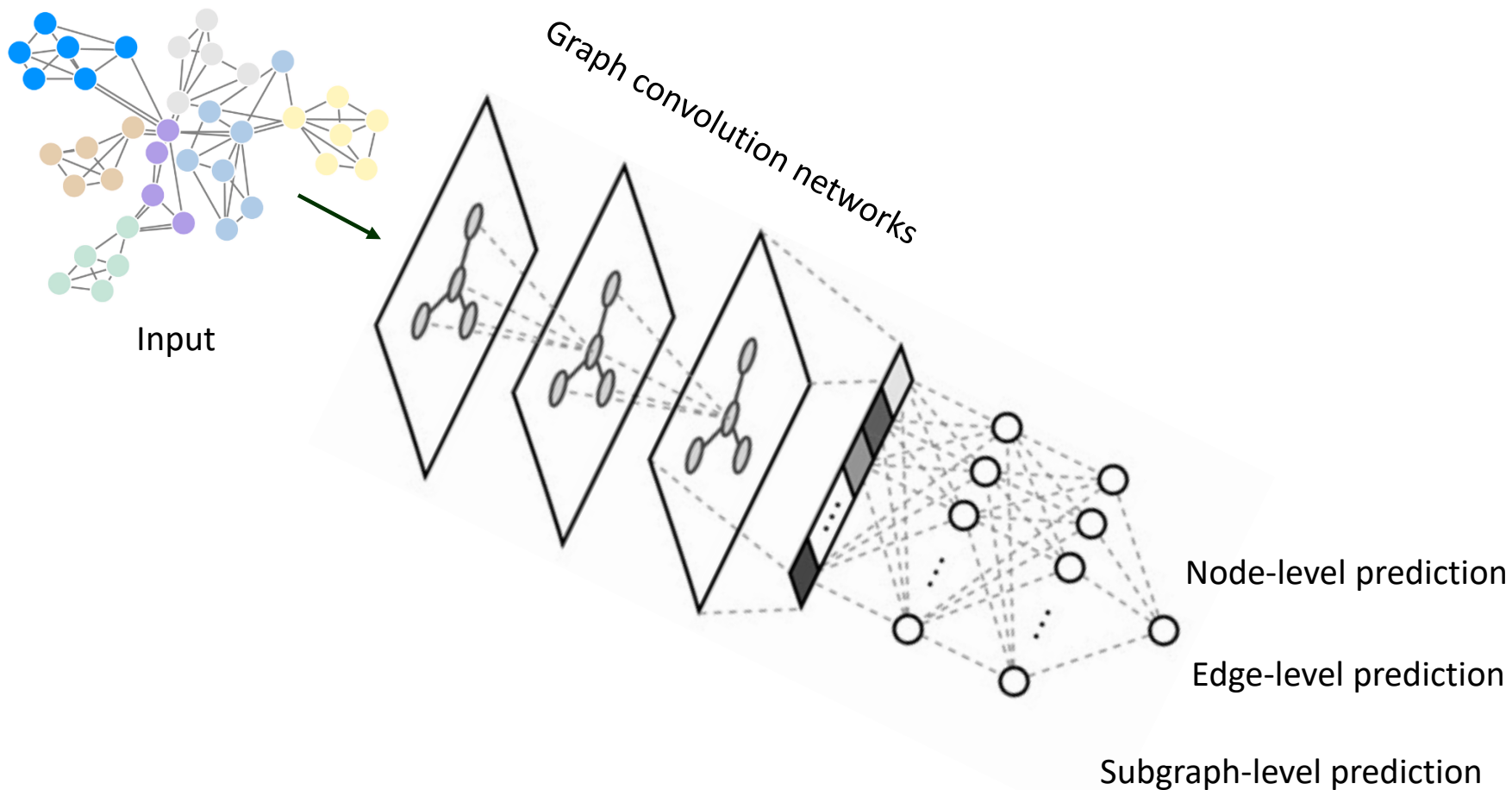
Tasks



Deep Learning with Networks



Recent Tasks



Network Types



❑ Extended Graph Representation

- directed graph vs. undirected graph
 - Whether each edge has a direction
- weighted graph vs. unweighted graph vs. multi-graph
 - Whether each edge has a weight or allows multiple edges
- labeled graph vs. unlabeled graph
 - Whether each vertex has a label
- 0-D vs. 1-D vs. 2-D vs. 3-D graph representation
 - Whether each vertex has a specific coordinate
- homogeneous network vs. heterogeneous network
 - (nodes with node types, edges with relation types)
 - (bipartite graph, tripartite graph, ...)



Network Modeling – Random Graph Model

➤ Erdős and Rényi, 1960

- Random graph as N nodes connected by m edges that are randomly chosen from $N(N-1)/2$ possible edges
- $m = p[N(N-1)/2]$ where p is the probability of each pair of nodes being connected
- Degree distribution $P(k) = \binom{N-1}{k} p^k (1-p)^{N-1-k}$
 - Degree of v : the number of links from v to other nodes
 - Degree distribution $P(k)$: probability that a node has k links
- Expected number of nodes with degree k

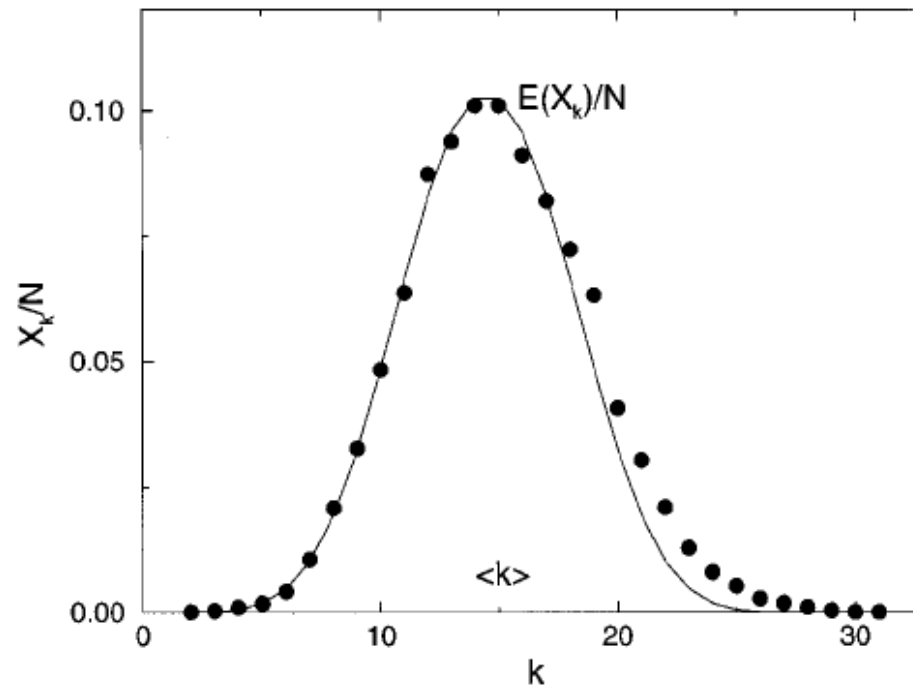
$$E(X_k) = N P(k) = N \binom{N-1}{k} p^k (1-p)^{N-1-k} = \lambda_k \rightarrow P(X_k = r) = e^{-\lambda_k} \lambda_k^r / r!$$

(Poisson distribution)

Examples of Random Graph Model

➤ Example

- Poisson distribution with $N = 1000$ and $p = 0.0015$





Topological Features in Random Graph Model

□ Topological Features

▪ Connectivity

- ✓ Degree distribution → weighted graph? → directed graph?
- ✓ Largest connected component → directed graph? (strongly connected component)
- ✓ Density (Sparsity)

▪ Path

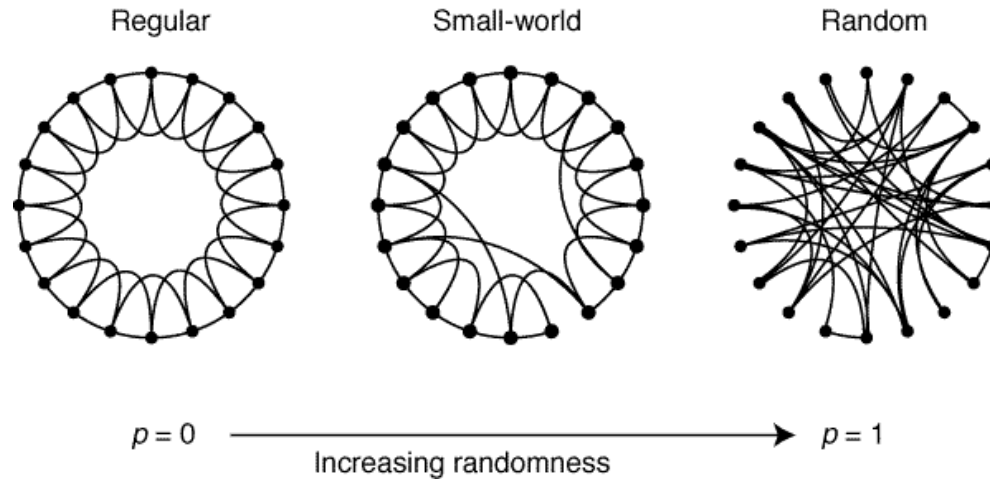
- ✓ Average shortest path length → directed graph?
- ✓ Diameter

Small-World Networks



□ Watts and Strogatz, 1998

- Average shortest path length grows to log of N; $L \propto \log N$



- Hub-oriented structure
- High clustering coefficient

Network Modeling – Scale-Free Model



➤ **Barabasi and Albert, 1999**

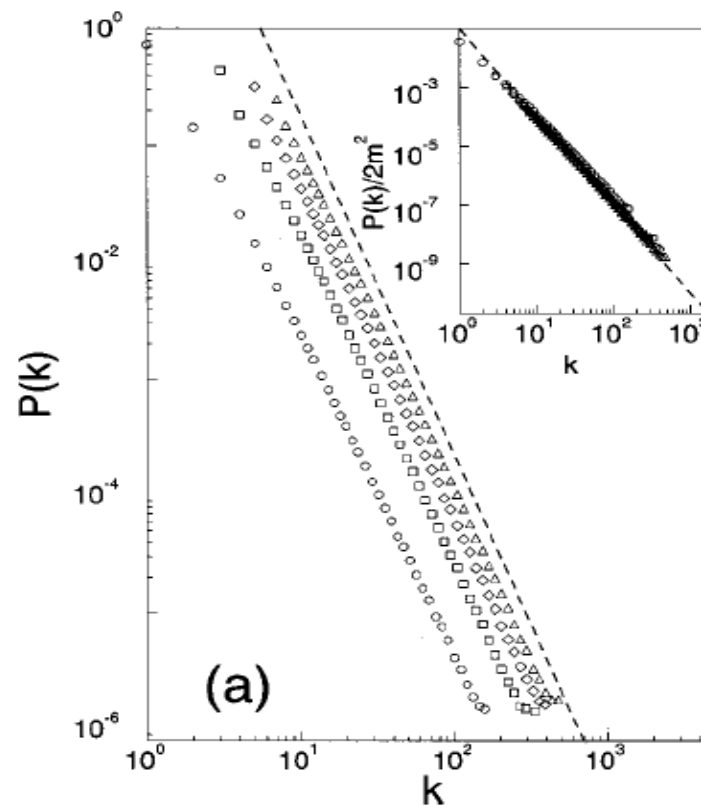
- Focused on network dynamics based on these two steps:
 - Growth: networks are continuously expanded by the addition of new nodes with a link to the nodes already present
 - Preferential attachment: the nodes are likely to be linked to high-degree nodes
- Power-law degree distribution: $P(k) \sim k^{-\gamma}$ where $2 < \gamma < 3$
- Features
 - A very few high-degree nodes and many low-degree nodes
 - scale-free degree distribution
 - Very low average shortest path length
 - small-world network
 - Hub-oriented structure
 - measuring hubness by centrality (e.g., degree, closeness)

Example of Scale-Free Model



➤ Example

- Power-law degree distribution with the best fit of $\gamma = 2.9$ on the dashed line

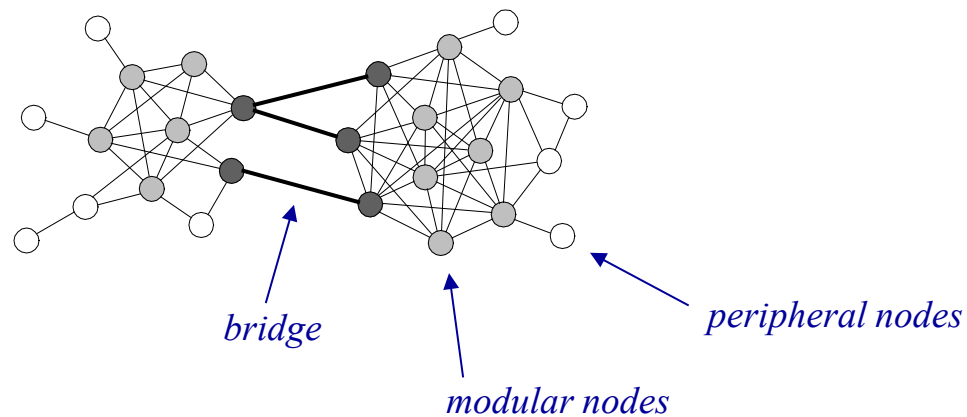


Network Modeling – Modular Networks



➤ Modular Networks

- Dense intra-connections among the nodes in the same modules
- Sparse inter-connections between two nodes in different modules
- Verified by high average clustering coefficient
 - Clustering coefficient of a node v : the density of a subgraph with neighbors of v





Topological Features in Modular Network Model

□ Topological Features

- Centrality (Hubness) of a node
 - ✓ Degree
 - ✓ Closeness
 - ✓ Clustering coefficient
 - ✓ Eigenvector centrality
- Modularity of a graph
 - ✓ Density
 - ✓ Average clustering coefficient
- Bridging factor of a node/an edge
 - ✓ Betweenness centrality
- Subgraph pattern of a graph
 - ✓ Graphlet frequency

$$e_u = \frac{1}{\lambda} \sum_{v \in V} \mathbf{A}[u, v] e_v \quad \forall u \in \mathcal{V},$$



Topological Features in Modular Network Model

□ Betweenness centrality of nodes

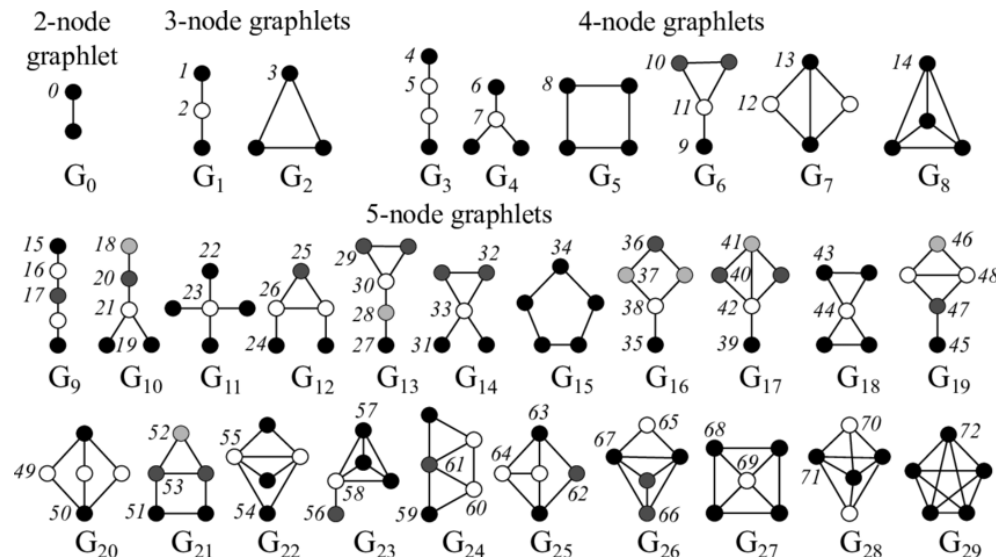
- Betweenness of a vertex v_i , $C_B(v_i)$: the sum of the ratios of the shortest paths which pass through v_i
- $C_B(v_i) = \sum_{s \neq v_i \neq t \in V} \frac{\sigma_{st}(v_i)}{\sigma_{st}}$ where σ_{st} is the number of shortest paths between s and t , and $\sigma_{st}(v_i)$ is the number of shortest paths between s and t , which pass through v_i
- Detects the vertices located between two clusters

□ Betweenness centrality of edges

- Betweenness of an edge e_i , $C_B(e_i)$: the sum of the ratios of the shortest paths which pass through e_i

Topological Features in Modular Network Model

- Graphlet (network motifs) frequency of a graph
 - Graphlet: an induced, isomorphic subgraph



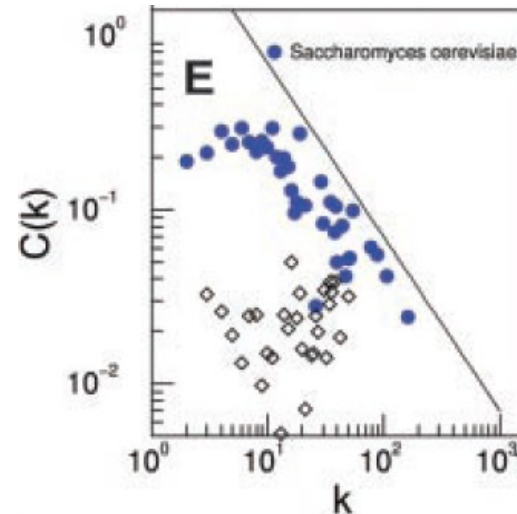
- Relative graphlet frequency: $F_i(G) = -\log(N_i(G)/T(G))$, where $T(G) = \sum_{i=1}^{29} N_i(G)$
- Graphlet-based distance: $D(G, H) = \sum_{i=1}^{29} |F_i(G) - F_i(H)|$

Network Modeling – Hierarchical Networks



➤ Hierarchical Networks

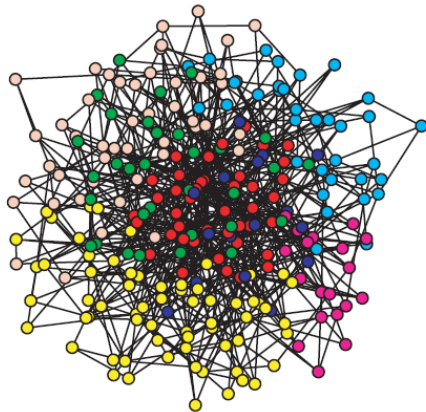
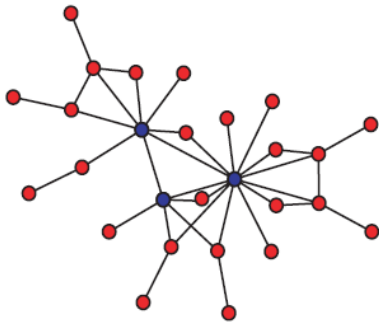
- Integrated of scale-free topology with modular structure
- Hierarchy of modules is controlled by hubs
- Clustering coefficient distribution C
 - Scale-free network: C is independent of degree k
 - Hierarchical network: $C \sim k^{-1}$



Schematic View

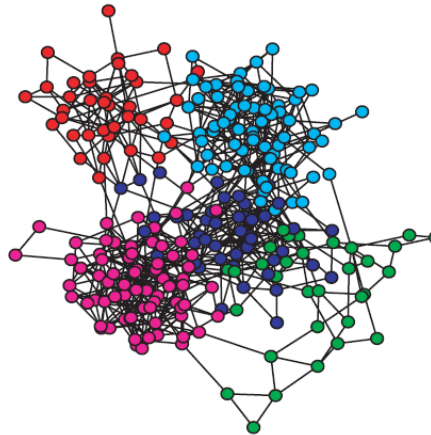
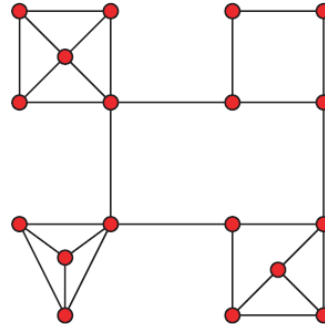


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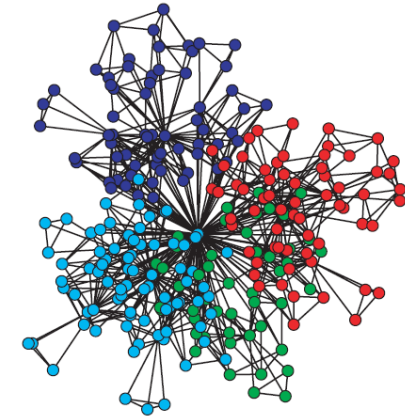
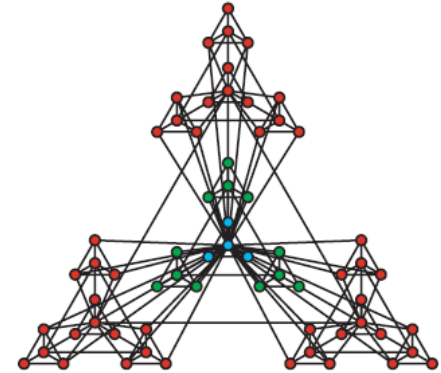
Scale-free Networks

B



Modular Networks

C



Hierarchical Networks



1. Link Prediction (Association Prediction)

□ Definition

- An association between two nodes is represented as a “true” link
- In $G(V,E)$, E denotes a set of observed links
- The goal of link prediction is to identify the unobserved true links.

□ Topology-based Methods

- Jaccard index of common neighbors
- Adamic-Adar measure

$$A(x, y) = \sum_{u \in N(x) \cap N(y)} \frac{1}{\log |N(u)|}$$

- Katz measure

$$S_{\text{Katz}}[u, v] = \sum_{i=1}^{\infty} \beta^i \mathbf{A}^i[u, v]$$

□ Feature-based Methods

- Cosine similarity of feature vectors

$$\frac{A \cdot B}{\|A\| \|B\|} = \frac{\sum_{i=1}^n A_i \times B_i}{\sqrt{\sum_{i=1}^n (A_i)^2} \times \sqrt{\sum_{i=1}^n (B_i)^2}}$$

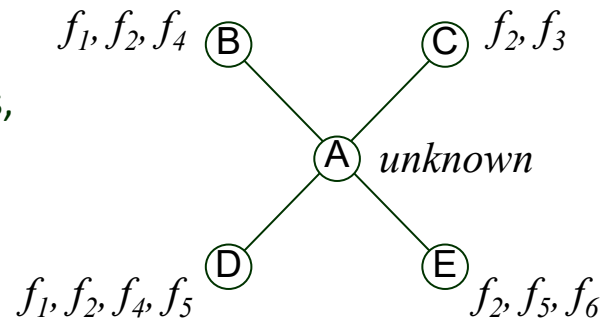
2. Node Classification (Function Prediction)

□ **Definition**

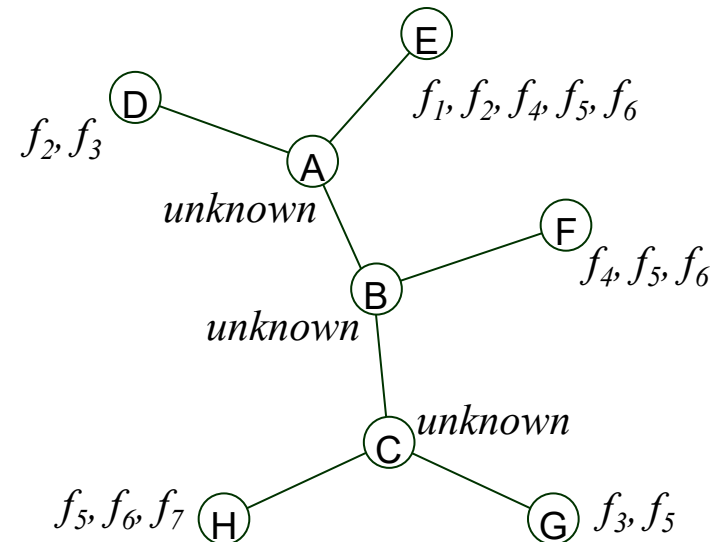
- The goal of node classification is to identify the class labels of unknown nodes.

□ **Topology-based Methods**

- Majority voting of neighbors' classes, called "guilt-by-association"



- Random walk (for global optimization)





3. Graph Clustering (Module Detection)

□ Definition

- The goal of graph clustering is to identify a set of subgraphs that are densely connected within each subgraph (adding periphery) and are sparsely connected between subgraphs.
- Functional module: a group of entities having the similar functions

□ Topology-based Methods

- Density-Based Clustering
 - ✓ Searching for densely connected sub-graphs (local optimum)
- Partition-Based Clustering
 - ✓ Searching for optimal partition of a graph (global optimum)
- Hierarchical Clustering
 - ✓ Bottom-up approaches: Merging the closest nodes iteratively
 - ✓ Top-down approaches: Dividing a graph into two or more sub-graphs recursively



Examples of Graph Clustering

❑ Examples of **Density-Based Clustering**

- Clique search / Clique percolation
- k-core decomposition
- Seed-growth approaches
 - ✓ Expanding seed clusters by density functions for local optimum

❑ Examples of **Partition-Based Clustering**

- Restricted neighborhood search
 - ✓ Updating the partition repeatedly by moving restricted neighbors

❑ Examples of **Hierarchical Clustering**

- Bottom-up approaches
- Top-down approaches
 - ✓ Minimum cut / Edge betweenness cut

Examples of Density-Based Graph Clustering



□ MCODE

1. Vertex weighting
 - Uses density of k -core of the neighboring subgraph \rightarrow core-clustering coefficient
2. Module prediction
 - Seeds the highest weighted vertex
 - Includes recursively the vertices whose weight is above a given threshold
3. Post-processing
 - “fluff” option: when a vertex is included, set the neighborhood density parameter
 - “haircut” option: when a vertex is included, remove low k vertex



Examples of Density-Based Graph Clustering

□ Graph Entropy

1. Seed cluster shrinking
 - Removes vertices in the neighboring subgraph of a seed based on graph entropy
2. Seed cluster expansion
 - Adds vertices outside the current cluster based on graph entropy

□ Definition of Graph Entropy

- Inner links, Outer links
 - ✓ Inner links of v in $G'(V',E')$: edges from v to the vertices in V'
 - $p_i(v)$: probability of v having inner links
 - ✓ Outer links of v in $G'(V',E')$: edges from v to the vertices not in V'
 - $p_o(v)$: probability of v having outer links
- Vertex entropy: $e(v) = -p_i(v) \log_2 p_i(v) - p_o(v) \log_2 p_o(v)$
- Graph entropy : $e(G(V,E)) = \sum_{v \in V} e(v)$

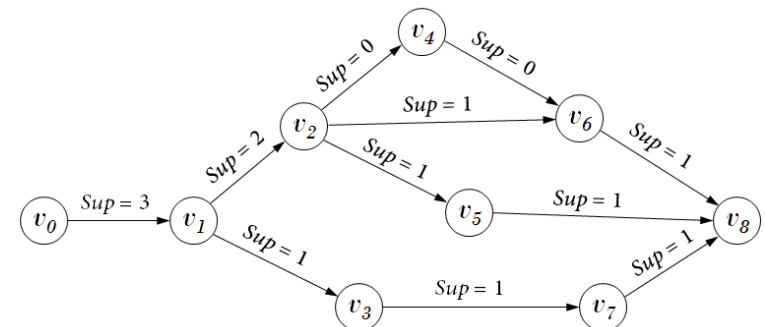
4. Path Search (Pathway Identification)

□ Definition

- (Signaling) Pathway: a series of linked nodes
 - a series of genes having signaling and response relationship
- Signaling network: a combined form of linear signaling pathways (a directed acyclic graph)

□ Topology-based Methods

- Strongest path search
 - ✓ Listing all possible paths to select the strongest path
 - ✓ Needs a heuristic algorithm (greedy search)
- Most frequent path search
 - ✓ Computing the number of shortest paths towards the target recursively

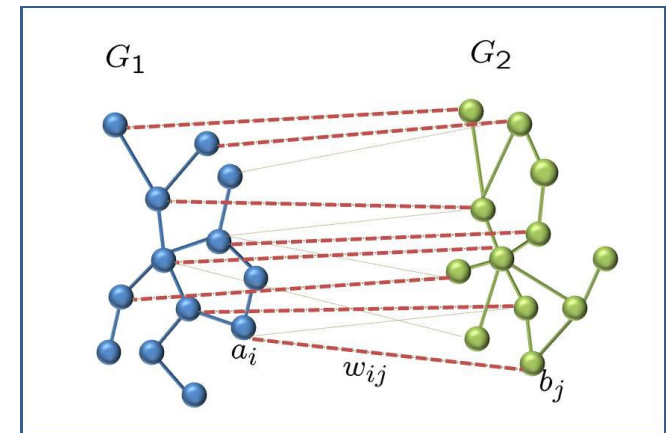


5. Network Alignment (Node Mapping)



□ Definition

- Aligning two or more networks
- Mapping nodes that belong to the same entity from different networks



□ Applications

- Aligning two or more protein-protein interaction networks to
 - Find ortholog pairs
 - Predict cellular functions
 - Predict conserved interactions
 - Measure evolutionary distance between PPI networks



Sequence Alignment vs. Network Alignment

❑ Sequence Alignment

- Aligning two or more sequences
- Searches matches (identical letters), mismatches (non-identical letters), and gaps
- Returns alignment in 2-row representation including gaps

❑ Network Alignment

- Aligning two or more networks
- Searches matches (orthologs), mismatches (non-orthologs), and gaps
- Returns an alignment network having ortholog pairs as nodes AND/OR conserved interactions as edges
- Types
 - ✓ Global network alignment vs. Local network alignment
 - ✓ Pairwise network alignment vs. Multiple network alignment
 - ✓ 1-to-1 mapping vs. m-to-n mapping

Examples of Network Alignment Algorithms



□ Technical Issues

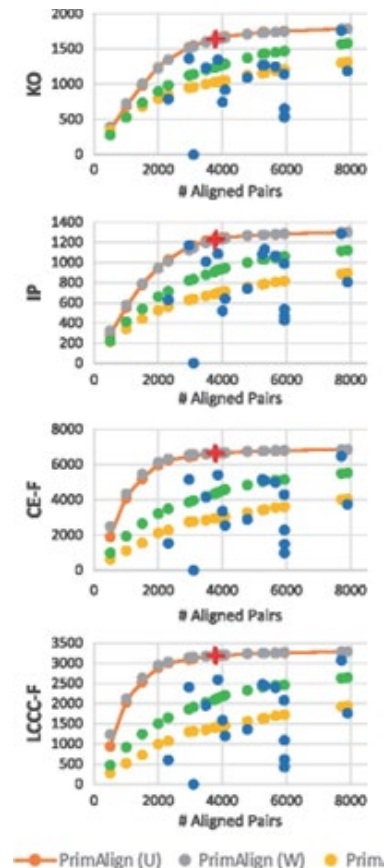
- Which features are used
- How to optimize the alignment network for multiple orthologs
- How to improve efficiency of network alignment

□ PrimAlign (PageRank-Inspired Markovian Network Alignment)

▪ Algorithm

1. Edge weighting
2. Transition matrix building
3. PageRank-inspired stationary distribution computation
4. Inter-network traversal probability thresholding

▪ Experimental Results



Questions?



- ❑ Lecture Slides on the Course Website, “<https://ads.yonsei.ac.kr/faculty/bioinformatics>”

