

Clustering

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What Is Clustering?

❑ Cluster

- A group of data objects
- Similar (or related) to one another within the same group
- Dissimilar (or unrelated) to the objects in different groups

❑ Clustering (or Cluster Analysis)

- Finding clusters from data objects
- Unsupervised learning: no pre-defined classes

❑ Applications

- A stand-alone method for data analysis
- A preprocessing step for other data analysis



Applications of Clustering

❑ Business

- Grouping customers to promote sales

❑ Economy

- Finding stocks with similar patterns for investment

❑ IT

- Grouping web documents for information retrieval

❑ Biology

- Grouping genes to predict their biological functions

❑ Geography

- Finding areas with similar land use for city planning

❑ Weather

- Finding similar climate patterns for weather forecast



Measuring Quality of Clustering

❑ High-Quality Clusters have

- High intra-class similarity: cohesive within clusters
- Low inter-class similarity: distinctive between clusters

❑ Quality of Clustering Depends on

- Clustering methods
 - Handling both cohesiveness and distinctiveness
 - Ability to discover hidden patterns
 - Defining “similar enough” – problem of determining a threshold
- Data sets
 - Amount of data
 - Complexity of data type
 - High dimensionality

Similarity / Dissimilarity Functions (1)

□ Numerical Attributes

- Minkowski distance,

$$d = \left(\sum_{i=1}^n |x_i - y_i|^p \right)^{1/p}$$

- Euclidean distance, when $p=2$
- Manhattan distance, when $p=1$

□ Binary Attributes

- If a binary variable is symmetric,

- Dissimilarity $d = \frac{r+s}{q+r+s+t}$

- If a binary variable is asymmetric,

- Dissimilarity $d = \frac{r+s}{q+r+s}$, similarity (Jaccard index) $s = \frac{q}{q+r+s}$

contingency table

	1	0	sum
1	q	r	q+r
0	s	t	s+t
sum	q+s	r+t	p



Similarity / Dissimilarity Functions (2)

□ Categorical Attributes

- Similarity (Jaccard index), $s(x, y) = \frac{|X \cap Y|}{|X \cup Y|}$

where X: the set of variables for the object x

Y: the set of variables for the object y

- Similarity (Geometric index), $s(x, y) = \frac{|X \cap Y|^2}{(|X| \cdot |Y|)}$
- Similarity (Dice index), $s(x, y) = \frac{2|X \cap Y|}{|X| + |Y|}$

□ Mixed Attributes

- Weighted combination

Issues in Clustering



- ❑ Ability to deal with **different types of data**
- ❑ **Scalability** (handling a very large amount of data)
- ❑ **High dimensionality**
- ❑ Insensitivity to **order of input records**
- ❑ Ability to deal with **noise and outliers**
- ❑ Ability to handle **dynamically changing data**
- ❑ Incorporation of **user-specified constraints**
- ❑ Interpretability and **usability**
- ❑ Discovery of clusters with **arbitrary shapes**
- ❑ Requirements of domain knowledge to determine **input parameters**



Categories of Clustering Methods

□ Partition-based Methods

- Finding the best partitions, e.g., k-means, k-medoids, CLARANS

□ Hierarchical Methods

- Hierarchically merging or dividing data, e.g., Agnes, Diana, BIRCH

□ Density-based Methods

- Finding densely populated groups of data, e.g., DBSCAN, OPTICS

□ Grid-based Methods

- Grouping data based on multi-level granularity, e.g., STING, CLIQUE

□ Model-based Methods

- Finding the best fit to models, e.g., EM, COBWEB, SOM

□ Pattern-based Methods

- Grouping data with similar patterns, e.g., p-Cluster

□ Constraint-based Methods

- Considering user-specified or application-specific constraints



1. **Partition-Based Methods**
2. **Hierarchical Methods**
3. **Density-Based Methods**
4. **Grid-Based Methods**
5. **Pattern-Based Methods**
6. **Cluster Validation**



Partition-based Methods

□ Main Idea

- Constructing a partition of the data with n objects into k clusters

□ Issues

- Finding a partition that optimize the clustering quality
 - high intra-class similarity and low inter-class similarity

□ Methods

- Brute force algorithms (or, Exhaustive search algorithms) ?
- Heuristic algorithms?
 - ex., k-means, k-medoids (PAM), CLARANS



□ Main Idea

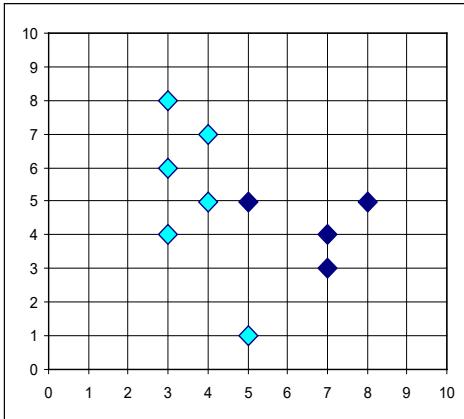
- Heuristic clustering algorithm
- Converges a local optimum quickly

□ Process

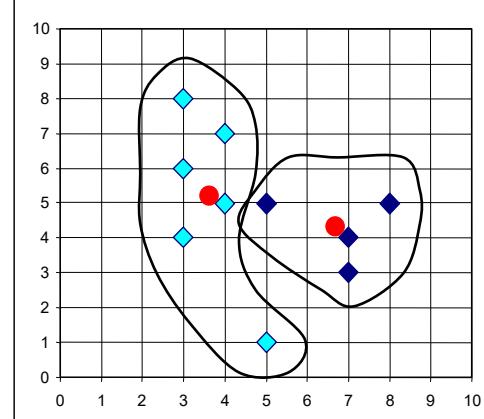
- 1) Partition objects randomly into k clusters.
- 2) Compute the mean point of the objects in each cluster as a centroid
- 3) Assign each object to the nearest centroid and generate k new clusters
- 4) Repeat (2) and (3) until there is no change of the objects in each cluster

Example of k-Means

Random partition

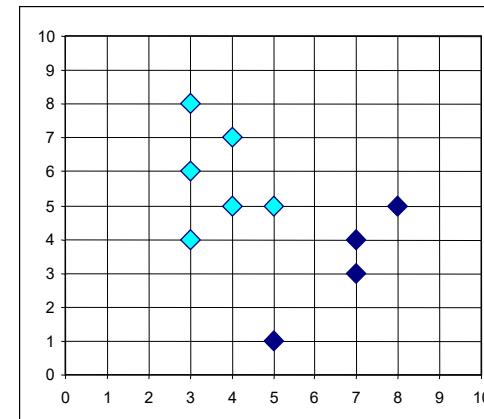
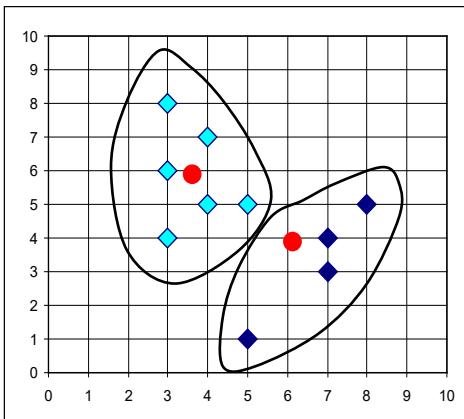


Compute cluster means



Re-assign objects

Compute cluster means
Re-assign objects



Summary of k-Means



□ Strength

- Relatively efficient
 - $O(?)$ where n objects, k clusters and t iterations
 - Normally, $t,k \ll n$

□ Weakness

- Need to specify k , the number of clusters, in advance
- Sensitive to noise and outliers
- Applicable to only numeric data (when the mean is defined), not categorical data
- Not suitable to detect clusters with non-convex shapes
- Fall into local optimum, not identifying global optimum of clusters

□ Main Idea

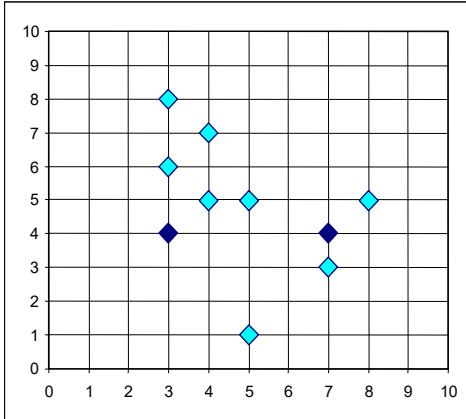
- The same process to k-means
- Instead of taking the mean of objects as a centroid for each cluster,
use a medoid, the most centrally located object in a cluster

□ Process

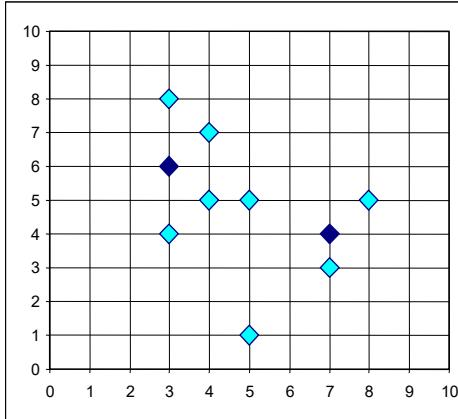
- 1) Select k medoids randomly
- 2) Compute the total cost as the sum of distance between each non-medoid and its nearest medoid
- 3) Replace one medoid with one non-medoid if the swap decreases the total cost
- 4) Repeat (3) until there is no change of the objects in each cluster

Example of k-Medoids

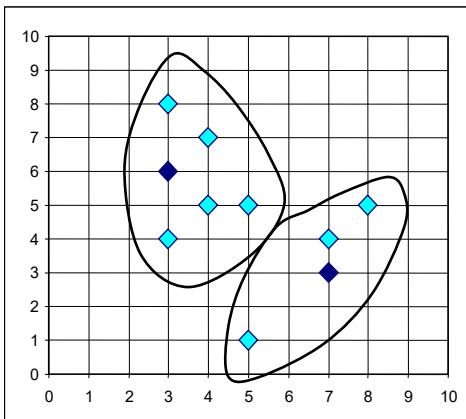
Random selection of k medoids & compute cost



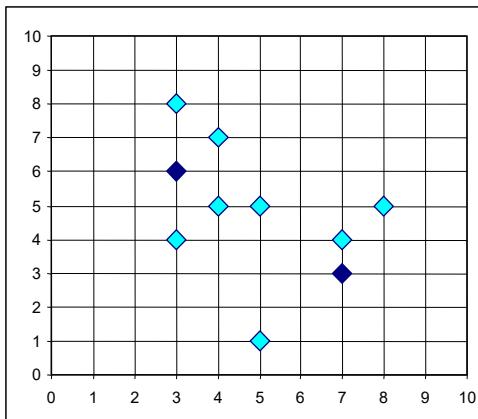
Swapping & compute cost



Swapping & compute cost



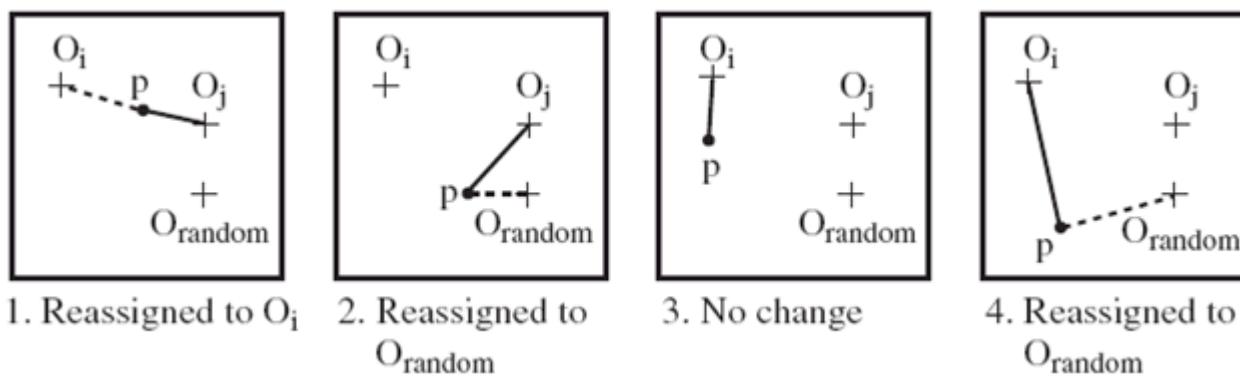
Stop swapping if the lowest cost



Iterative Clustering in k-Medoids

□ Clustering Step

- All non-medoids are assigned to the closest medoid to form a set of clusters for each iteration
- Swapping changes cluster membership
 - O_i, O_j are original medoids
 - O_j is swapped with O_{random}





Summary of k-Medoids

□ Strength

- Robust to noise and outliers comparing to k-Means

□ Weakness

- Not scalable to a large data set
- $O(?)$ where n objects and k clusters
→ How to improve efficiency and scalability?

Improved Fast k-Medoids



□ Main Idea

- k-Means: fast, but sensitive to outliers
- k-Medoids: less sensitive to outliers, but slow
- Combining k-means and k-medoids

□ Process

- 1) Choose k objects of the smallest sum of distance to the others as medoids
- 2) Assign each object to the nearest medoid and generate k initial clusters
- 3) Choose k object of the smallest sum of distance to the others within the cluster as medoids
- 4) Assign each object to the nearest medoid and generate k new clusters
- 5) Repeat (3) and (4) until there is no change of the objects in each cluster

□ Reference

- Park, H.-S. and Jun, C.-H., "A simple and fast algorithm for k-medoids clustering." Expert Systems with Applications (2009)

CLARA (Clustering Large Applications)



□ Process

- 1) Draw multiple samples of the data set
- 2) Apply PAM on each sample
- 3) Measure the quality (total cost) of clusters in the entire data set
- 4) Output the best clustering results

□ Strength

- Solve inefficiency of PAM in a large data set

□ Weakness

- Efficiency depends on the sample size.
- The output does not represent the result from the whole data set if the sample is biased.

CLARANS (Clustering Algorithm with Randomized Search)



□ Main Idea

- Select a non-medoid to replace with a medoid in a sample (like CLARA)
- Not restrict the medoid search in a particular sample (unlike CLARA)
- Dynamically change the sample in every step of medoid search
- Not confine the search in a localized area

□ Strength

- More efficient than PAM and more accurate than CLARA

□ Reference

- Ng, R. and Han, J., “CLARANS: A Method for Clustering Objects for Spatial Data Mining.” IEEE Transactions on Knowledge and Data Engineering (2002)



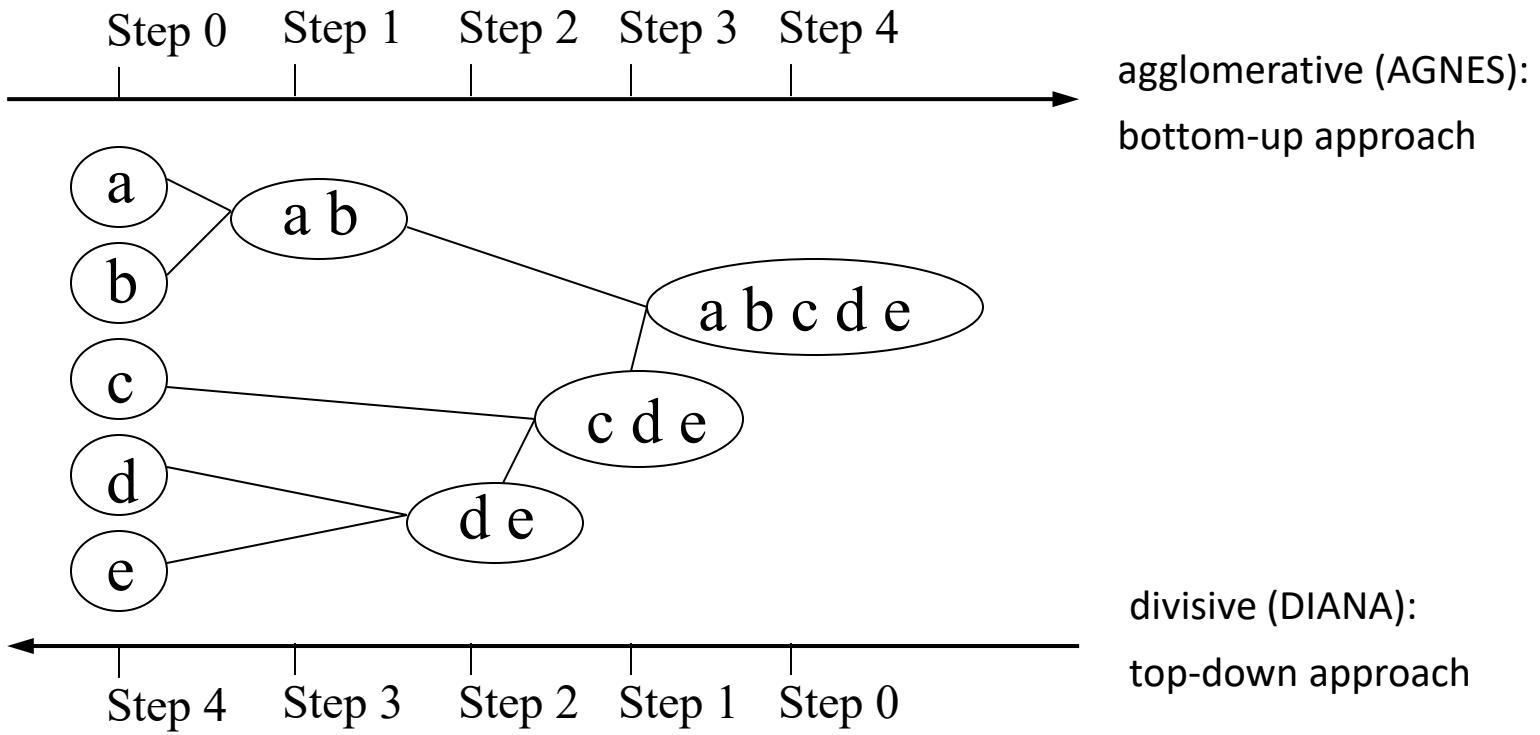
1. **Partition-Based Methods**
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Hierarchical Methods



□ Main Idea

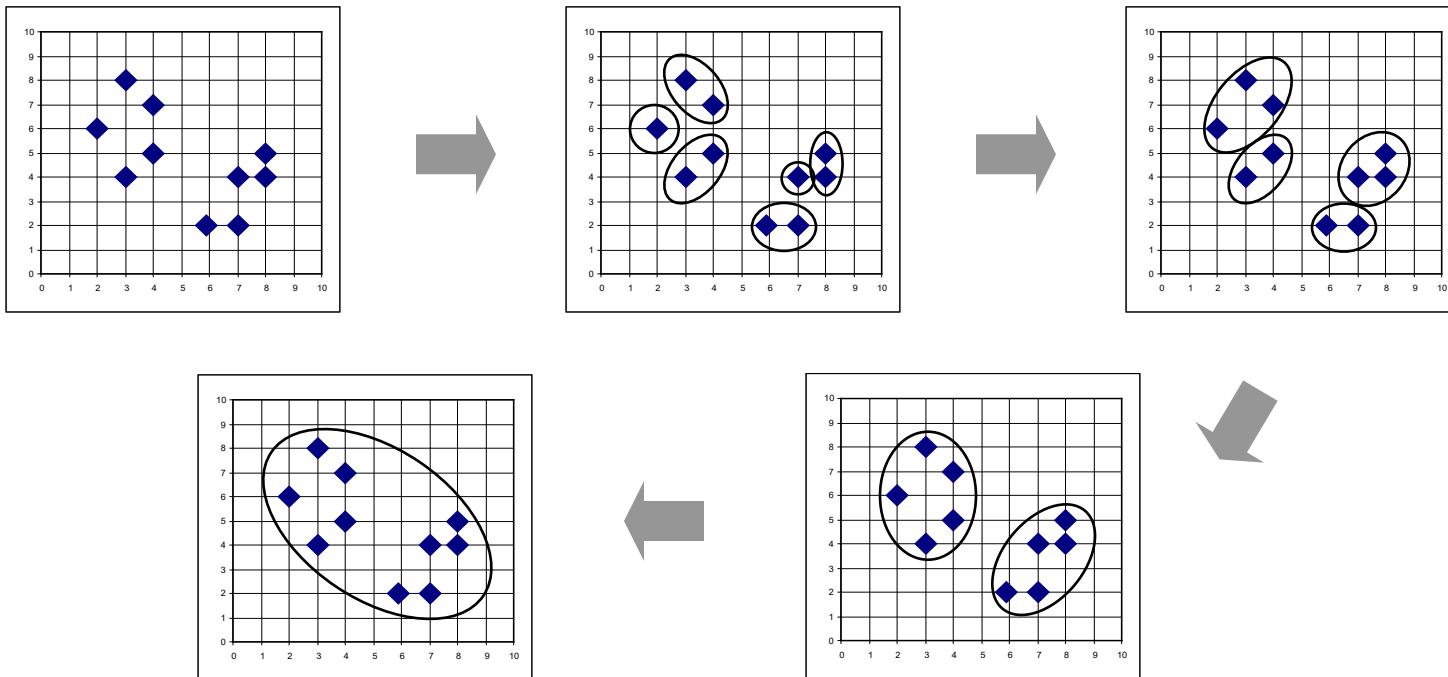
- Decomposing data objects into several levels of nested partitioning (tree of clusters)



AGNES (Agglomerative Nesting)

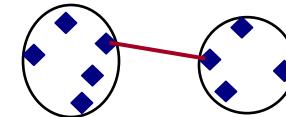
□ Process

- 1) Start with all single-node clusters
- 2) Iteratively merge the closest (the most similar) clusters
- 3) Eventually, all nodes belong to one cluster.

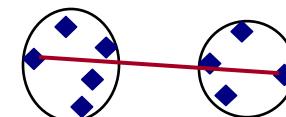


Distance Measures between Clusters

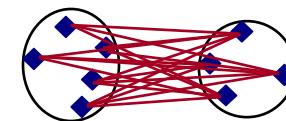
- **Single-Link Distance:** $d(C_i, C_j) = \min_{x \in C_i, y \in C_j} d(x, y)$



- **Complete-Link Distance:** $d(C_i, C_j) = \max_{x \in C_i, y \in C_j} d(x, y)$

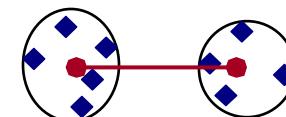


- **Average-Link Distance:** $d(C_i, C_j) = \frac{1}{n_i n_j} \sum_{x \in C_i} \sum_{y \in C_j} d(x, y)$



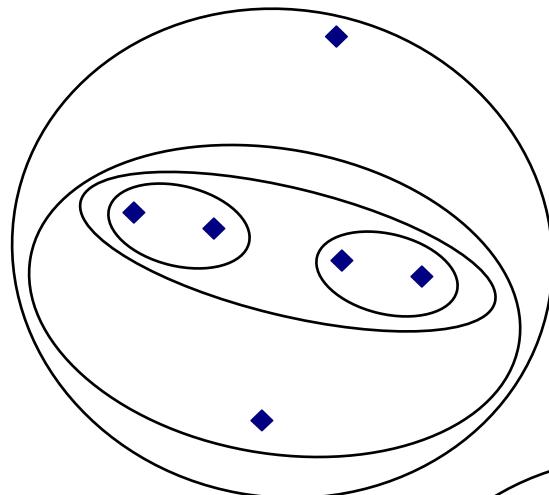
- **Centroid Distance:** $d(C_i, C_j) = d(m_i, m_j)$

where m_i and m_j are means of C_i and C_j

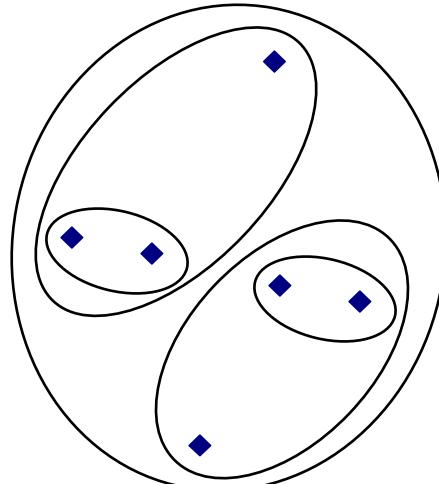


Comparison of Distance Measures

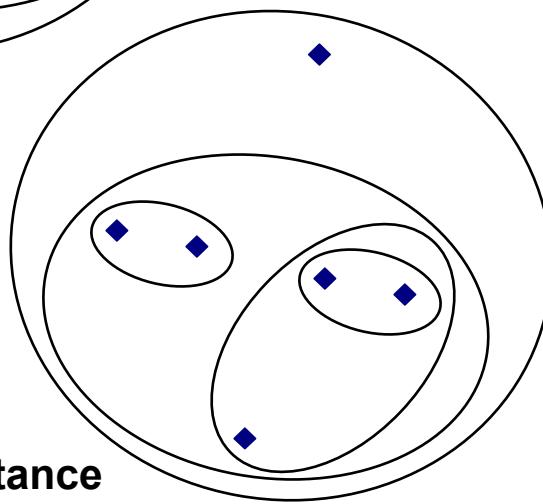
Single-Link Distance



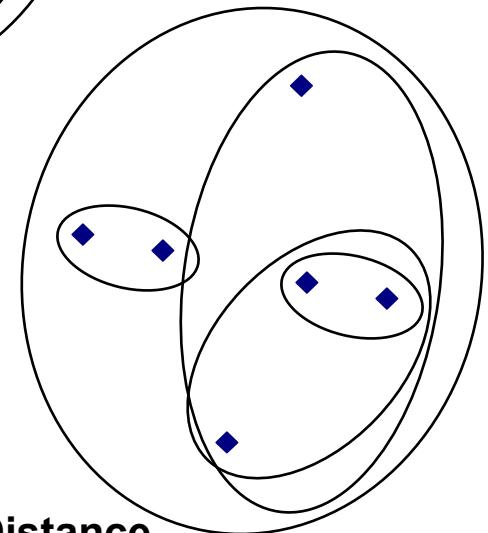
Complete-Link Distance



Average-Link Distance



Centroid Distance





Comparison between Single-Link and Complete-Link

□ Single-Link Distance

- Strength
 - Handles non-sphere shape clusters
- Weakness
 - Sensitive to noise

□ Complete-Link Distance

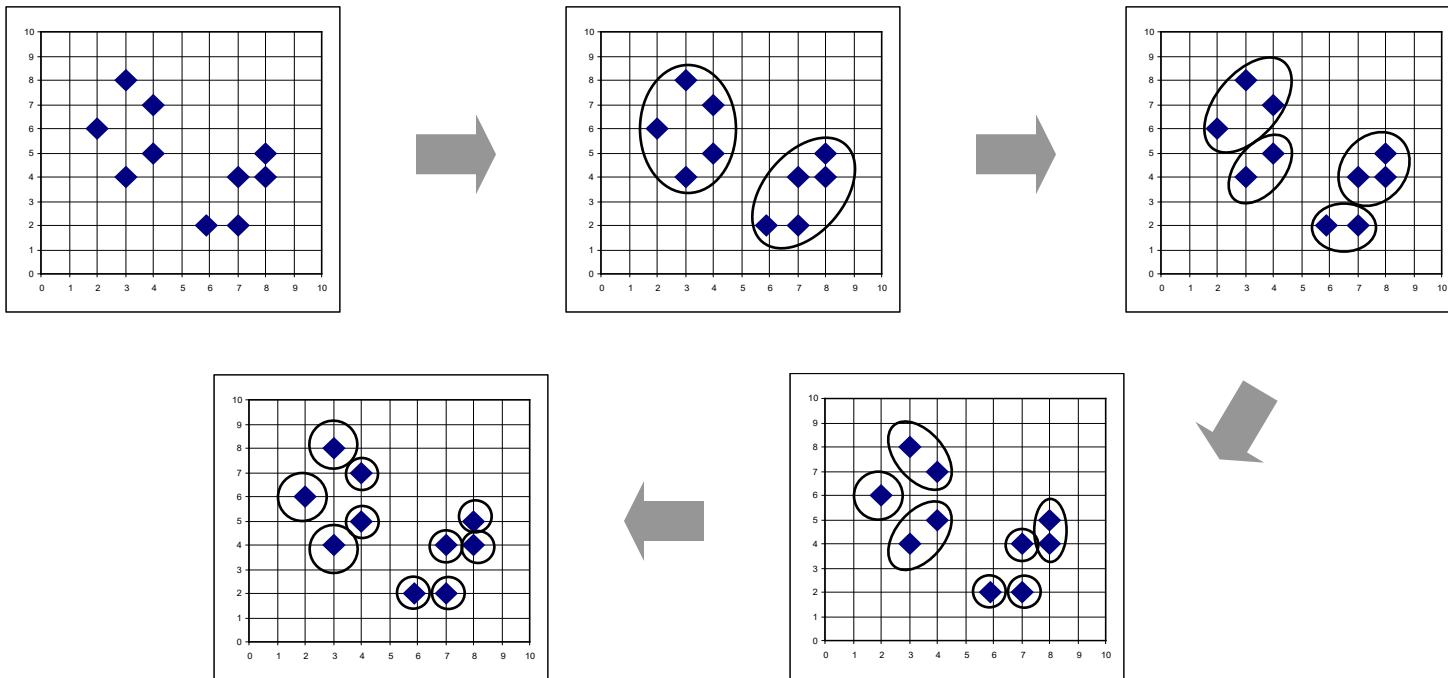
- Strength
 - Less sensitive to noise
- Weakness
 - Biased large-sized clusters (or uneven-sized clusters)

DIANA (Divisive Analysis)



□ Process

- 1) Start with one single clusters with all nodes
- 2) Iteratively divide the farthest (the most dissimilar) clusters
- 3) Eventually, all clusters have a single node.





Summary of Hierarchical Methods

□ Strength

- Not require the number of clusters, k, in advance
- Reveal a hierarchical structure of clusters

□ Weakness

- Require the stopping condition
- Sensitive to noise
- Not able to undo what was done previously
- Not scalable, at least $O(n^2)$ where n objects
→ How to improve efficiency and scalability?

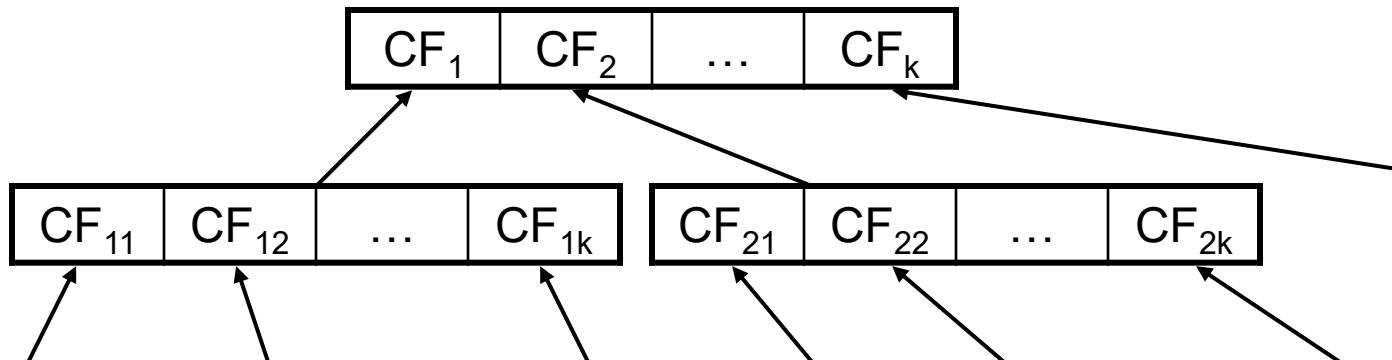
BIRCH (Balanced Iterative Reducing & Clustering in Hierarchies)

□ Main Idea

- Building CF tree, a hierarchical data structure for multi-phase clustering

□ Process

- 1) Scan DB to build an initial in-memory CF tree
- 2) Iteratively build the higher-level of the CF tree by grouping nodes



CF (Clustering Features)



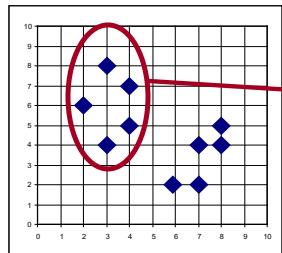
□ Clustering Features (CF)

- Three-dimensional vector summarizing information of data objects for a cluster
- $\text{CF} = \langle n, \text{LS}, \text{SS} \rangle$
 - n is the number of data points
 - LS is the linear sum of n points
 - SS is the square sum of n points

$$\sum_{i=1}^n x_i$$

$$\sum_{i=1}^n x_i^2$$

□ Example



$(3,4), (2,6), (4,5), (4,7), (3,8)$

$$CF = \langle 5, (16,30), (54,190) \rangle$$



Implementation with Clustering Features

□ Similarity Computation between Clusters

- Average-link distance between two clusters, C_i and C_j ,

$$d(C_i, C_j) = \sqrt{\frac{\sum_{x \in C_i} \sum_{y \in C_j} (x - y)^2}{n_i n_j}}$$

can be calculated using the components in their clustering feature vectors.

□ Merging Clusters

- $CF_1 = < n_1, LS_1, SS_1 >$
- $CF_2 = < n_2, LS_2, SS_2 >$
- $CF_1 + CF_2 = < n_1+n_2, LS_1+LS_2, SS_1+SS_2 >$



Summary of BIRCH

□ Strength

- Linearly scalable, $\sim O(n)$ where n is the number of objects
- Efficient memory usage

□ Weakness

- Only find spherical clusters by the distance measure
- Only applicable to numeric attributes

□ Reference

- Zhang, T., Ramakrishnan, R. and Livny, M., “BIRCH: An Efficient Data Clustering Method for Very Large Databases”, In Proceeding of SIGMOD (1996)

ROCK (Robust Clustering using Links)



□ Main Idea

- Clustering categorical data
- Previous approaches
 - Similarity: Jaccard index (ratio of common attributes)
 - But, not reflect distribution patterns of attributes in the datasets
- This approach
 - Using link (a new definition) instead of similarity
 - Reflect distribution patterns of attributes in the datasets

□ Definitions

- **Neighbors:** two objects, a and b , are neighbors if $\text{sim}(a, b) > \theta$
- **Link:** the number of common neighbors between two objects



Examples of Link

□ Measuring similarity between $\{a,b,c\}$ and $\{c,d,e\}$

□ Example 1

- DB: $\{a,b,c\}$, $\{a,b,d\}$, $\{a,b,f\}$, $\{a,c,d\}$, $\{a,d,e\}$, $\{b,c,e\}$, $\{b,f,g\}$, $\{c,d,e\}$
- $\theta = 0.5$
- Neighbors of $\{a,b,c\}$: $\{a,b,d\}$, $\{a,b,f\}$, $\{a,c,d\}$, $\{b,c,e\}$
- Neighbors of $\{c,d,e\}$: $\{a,c,d\}$, $\{a,d,e\}$, $\{b,c,e\}$
- $\text{Link}(\{a,b,c\}, \{c,d,e\}) = 2$ ($\text{Jaccard}(\{a,b,c\}, \{c,d,e\}) = 0.2$)

□ Example 2

- DB: $\{a,b,c\}$, $\{c,d,e\}$, $\{a,e,f\}$, $\{b,d,g\}$, $\{c,e,g\}$
- $\theta = 0.5$
- Neighbors of $\{a,b,c\}$: None
- Neighbors of $\{c,d,e\}$: $\{c,e,g\}$
- $\text{Link}(\{a,b,c\}, \{c,d,e\}) = 0$ ($\text{Jaccard}(\{a,b,c\}, \{c,d,e\}) = 0.2$)

Summary of ROCK



❑ Process

- 1) Compute similarity matrix using link
- 2) Run hierarchical (bottom-up) clustering

❑ Strength

- Results depend on the other data objects
- Guarantee high intra-class similarity within a cluster

❑ Weakness

- Not guarantee low inter-class similarity between clusters

❑ Reference

- Guha, S., Rastogi, R. and Shim, K., “ROCK: An Robust Clustering Algorithm for Categorical Attributes”, In Proceeding of ICDE (1999)



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Density-based Methods

□ Main Idea

- Clustering data objects located densely
- Use density as the local clustering criterion

□ Issues

- Find clusters of arbitrary shapes
- Handle outliers
- Determine density parameters as termination condition

□ Methods

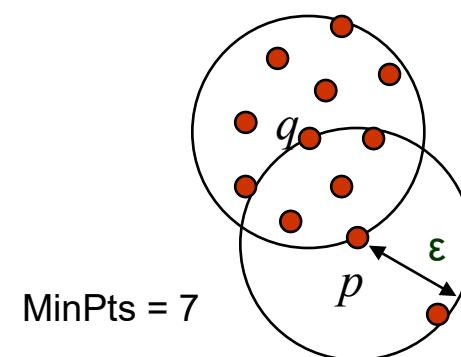
- DBSCAN
- OPTICS

□ DBSCAN

- Density-based Spatial Clustering of Applications with Noise
- Typical density-based clustering method

□ Basic Terms

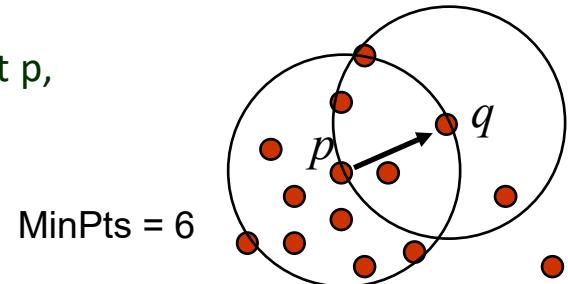
- **ε -neighborhood**
 - ε : minimum radius of neighborhood
 - ε -neighborhood of a data point p , $N_\varepsilon(p) = \{q \in D \mid \text{dist}(p, q) \leq \varepsilon, p \neq q\}$
- **Core / Border**
 - MinPts: minimum number of data points of an ε -neighborhood
 - Core: if $|N_\varepsilon(p)| \geq \text{MinPts}$, p is a core
 - Border: if $|N_\varepsilon(p)| < \text{MinPts}$, p is a border



Density-Reachability

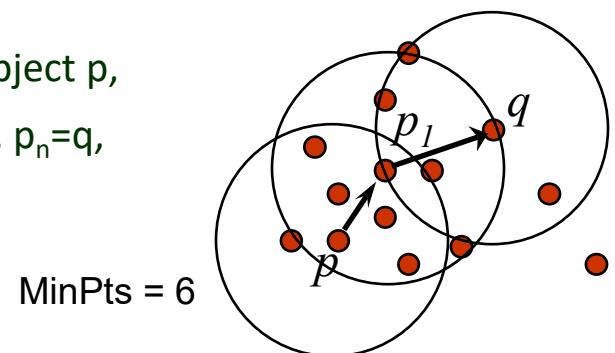
□ Direct Density-Reachable

- An object q is directly density-reachable from the object p , if p is a core and q is in ϵ -neighborhood of p .
- Symmetric or Asymmetric (?)



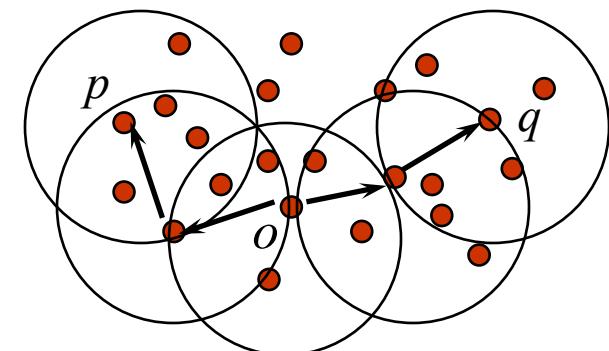
□ Density-Reachable

- An object q is (indirectly) density-reachable from the object p , if there is a chain of points, p_1, p_2, \dots, p_n , such that $p_1=p$, $p_n=q$, and $p_{(i+1)}$ is direct density-reachable from p_i .
- Symmetric or Asymmetric (?)



□ Density-Connected

- An object p is density-connected to an object q , if there is an object o , and both p and q are density-reachable from o .
- Symmetric or Asymmetric (?)



Clustering by DBSCAN

□ Cluster

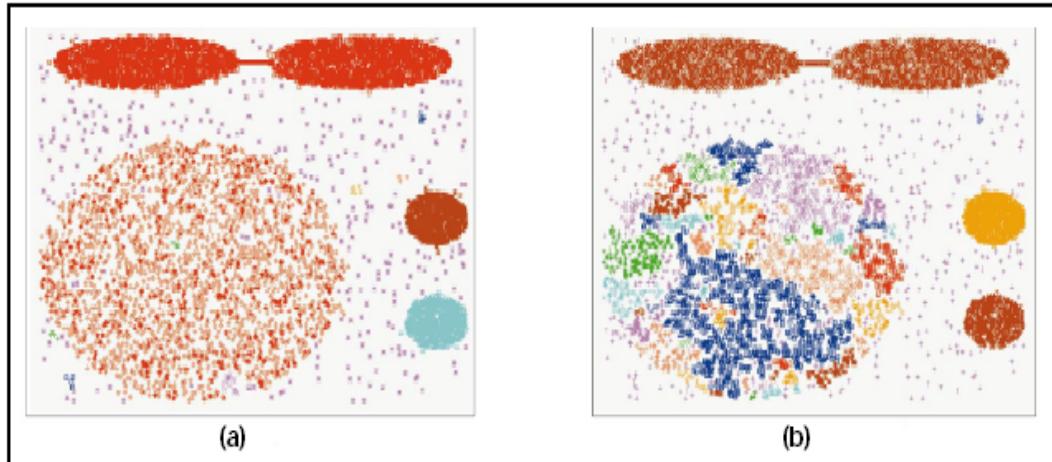
- A maximal set of density-connected points

□ Algorithm

- 1) Select an arbitrary data point p
- 2) If p is a core, retrieve all data points density-reachable from p as a cluster
- 3) Repeat (1) and (2) until there is no more data point to be selected

□ Results

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.



Summary of DBSCAN



□ Strength

- Robust to noise
- Find arbitrary shapes and sizes

□ Weakness

- Cannot handle varying densities
- Sensitive to parameters, ϵ and MinPts
→ Need a density-based algorithm without pre-setting parameters, e.g., OPTICS

□ Reference

- Ester, M., et al., “A Density-Based Algorithm for Discovering Clusters in Large Spatial Databases with Noise”, In Proceedings of KDD (1996)

□ OPTICS

- Ordering Points to Identify Clustering Structures
- Density-based and hierarchical clustering method

□ Main Idea

- Clustering data points with varying density
- Produce a specific order of data points
- Provide a hierarchical structure of density-based clusters

□ Basic Terms

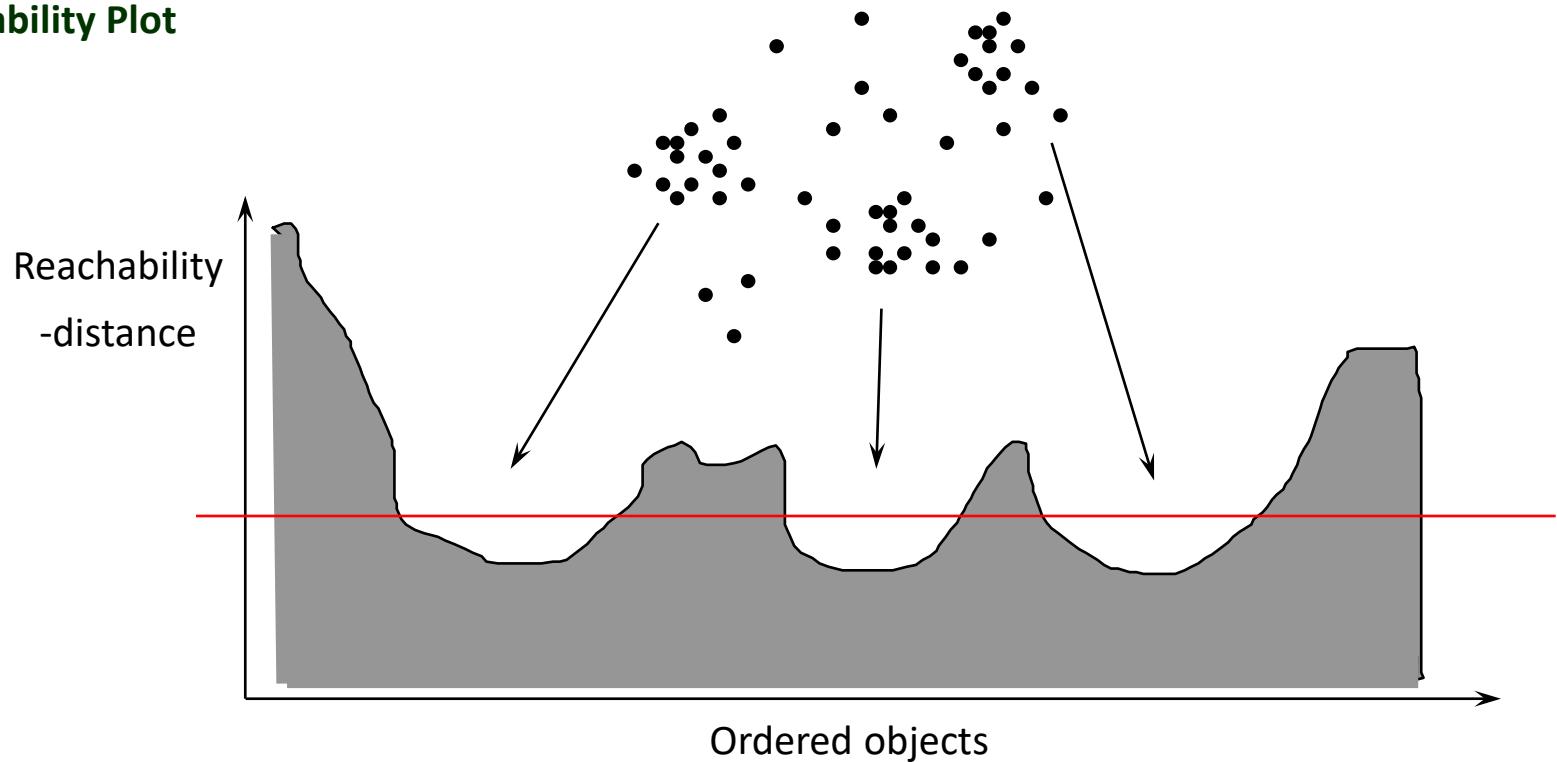
- **Core-Distance**
 - Core-distance of p: distance between p and MinPts'th closest point if $|N\epsilon(p)| \geq \text{MinPts}$
- **Reachability-Distance**
 - Reachability-distance of q from p: $\max(\text{core-distance}(p), \text{distance}(p,q))$

Graphic View of OPTICS Results

□ Algorithm

- 1) Select an arbitrary data point p
- 2) If p is a core, compute reachability-distance to all data points and select the closest point
- 3) Repeat (2) for ordering data points until there is no more data point to be selected

□ Reachability Plot



Summary of OPTICS



□ Strength

- Able to visualize graphically
- Find density-based hierarchical clusters
- Allow interactive clustering analysis

□ Weakness

- May not cover all data points

□ Reference

- Ankerst, M., et al., “OPTICS: Ordering Points to Identify the Clustering Structure”, In Proceedings to SIGMOD (1999)



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Grid-based Methods

□ Main Idea

- Use multi-resolution grid data structure
- Fast processing time, independent of the number of data objects

□ Methods

- STING
- CLIQUE



STING (Statistical Information Grid approach)

□ Main Idea

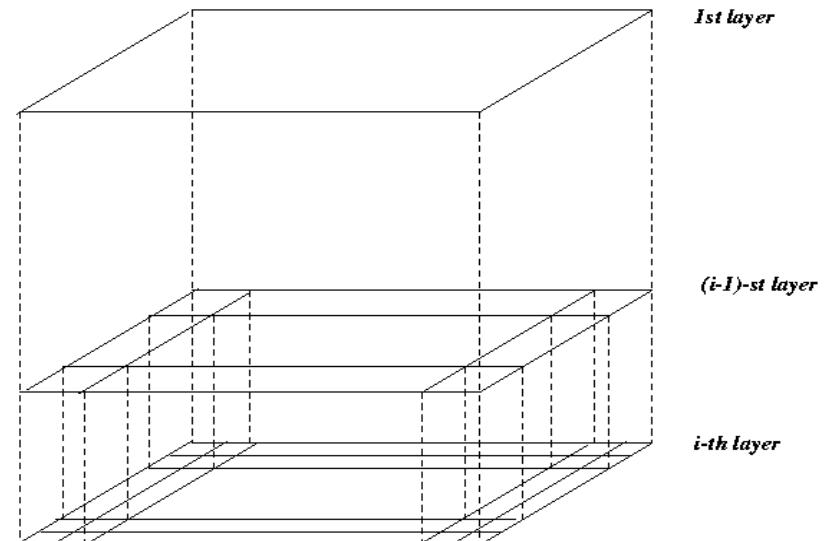
- Grid-based, density-based, and hierarchical clustering (using a multi-layer grid structure)
- Top-down approach

□ Process

- 1) Initially compute statistical parameters for each cell in the bottom level
- 2) Go to the top level
- 3) Remove irrelevant cells, and go to the next lower level
- 4) Repeat (3) until the bottom level is reached

□ Multi-Layer Grids

- The spatial area of data points is divided into rectangular cells
- There are several different levels of the cells
- Each cell is partitioned into some smaller cells in the next lower level
- Statistical parameters, such as count, mean, stdev, min, and max, are pre-computed and stored in each cell in the lowest level
- Relevance of the cells in higher levels is determined using the statistical parameter values



Summary of STING



□ Strength

- Efficient
 - use only the statistical information in the bottom-level cells after the first scan of DB
- Able to parallelize

□ Weakness

- Inaccurate
- Cluster boundaries are always horizontal and vertical
- Only applicable to numeric attributes

□ Reference

- Wang, W., Yang, J. and Muntz, R., “STING: A Statistical Information Grid Approach to Spatial Data Mining” In Proceedings of VLDB (1997)

CLIQUE (Clustering in Quest)



□ Main Idea

- Grid-based and density-based clustering
- Applicable to **high-dimensional data** such that each dimension has a different data type
- Partition each dimension into cells (units)
- Find sub-dimensional spaces with high-density units
- A cluster represents a maximal set of connected dense units within a sub-dimensional space

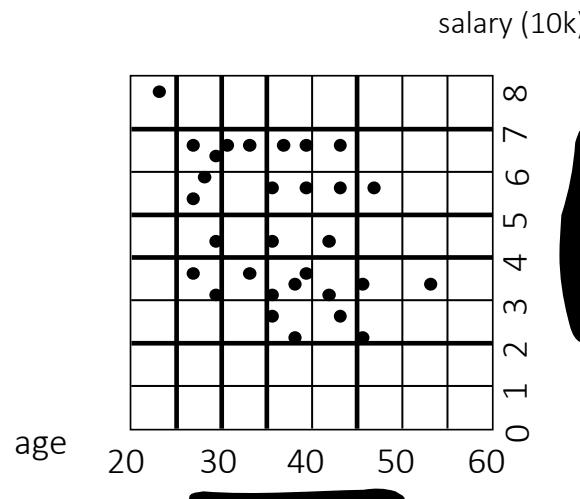
→ Subspace Clustering

Subspace Clustering Algorithm

□ Process

- 1) Partition each dimension into the same number of equal-length units
- 2) Identify subspaces that contain dense regions using the Apriori-like algorithm
→ Iterative increment of sub-dimensional spaces with high density
- 3) Determine dense regions on maximal dimension spaces
- 4) Combine connecting regions

□ Example



Summary of CLIQUE



□ Strength

- Discovery of informative subspaces in high dimensionality
- Scalable and efficient in high dimensional data space

□ Weakness

- Accuracy depends on the grid size and density threshold

□ Reference

- Agrawal, R., et al., “Automatic Subspace Clustering of High Dimensional Data for Data Mining Applications” In Proceedings of SIGMOD (1998)



1. **Partition-Based Methods**
2. **Hierarchical Methods**
3. **Density-Based Methods**
4. **Grid-Based Methods**
5. **Pattern-Based Methods**
6. **Cluster Validation**



Pattern-based Methods

□ Main Idea

- Clustering data objects having similar patterns across dimensions

□ Issue

- Find clusters in high-dimensional space (Subspace Clustering)
- Find hidden patterns on a sub-dimensional space

□ Methods

- p-Clustering
- OP-Clustering
- MAPLE

p-Clustering (Pairwise Clustering)



□ Main Idea

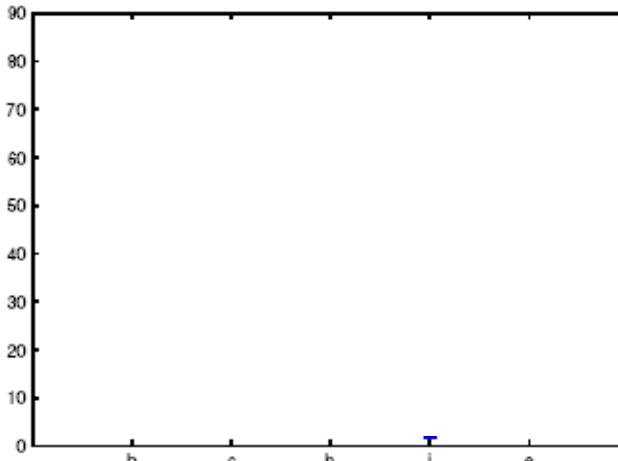
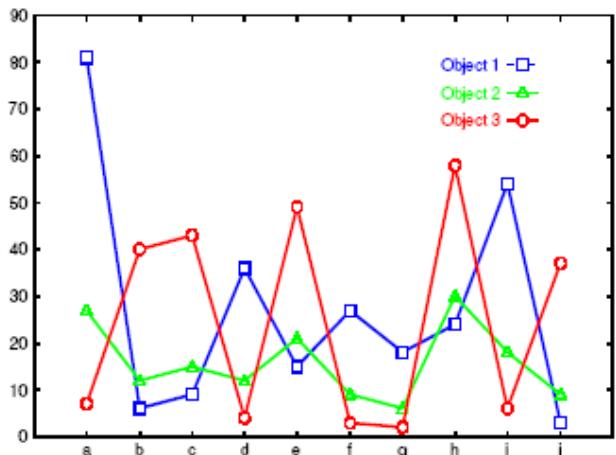
- Devised to apply for gene expression data clustering
 - e.g., Data with thousands of genes (dimensions)
- **Bi-clustering**
 - Extension of subspace clustering

	A ₁	...	A _j	...	A _n
O ₁	d ₁₁				
O _i			d _{ij}		
O _m					d _{mn}

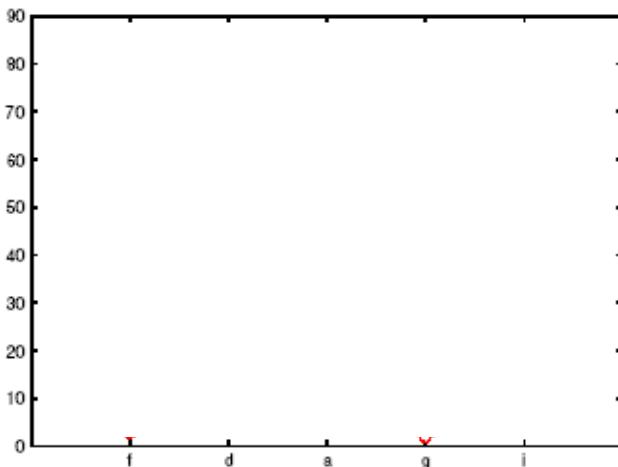
- Finding similar data patterns (not similar data values)
 - e.g., shifting and scaling patterns
- Can we use the typical Euclidean distance to find similar patterns?

Pattern Examples

□ Example



Shifting pattern



Scaling pattern

Pattern Discovery



□ Pattern Detection Model

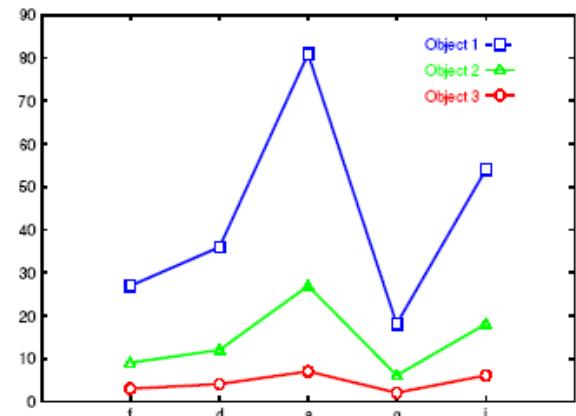
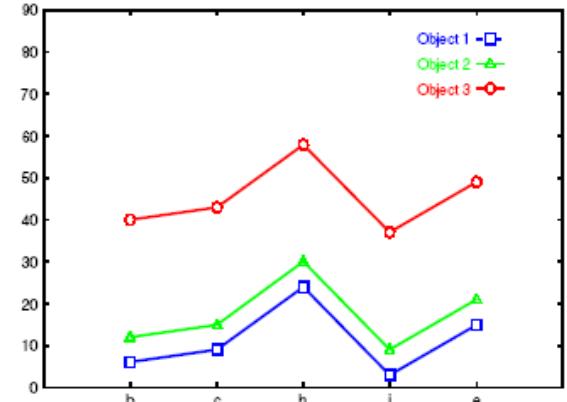
- To detect shifting patterns,

$$pScore \left(\begin{bmatrix} d_{xa} & d_{xb} \\ d_{ya} & d_{yb} \end{bmatrix} \right) = |(d_{xa} - d_{xb}) - (d_{ya} - d_{yb})| \leq \delta$$

- To detect scaling patterns,

$$pScore \left(\begin{bmatrix} d_{xa} & d_{xb} \\ d_{ya} & d_{yb} \end{bmatrix} \right) = \frac{d_{xa} / d_{ya}}{d_{xb} / d_{yb}} \leq \delta$$

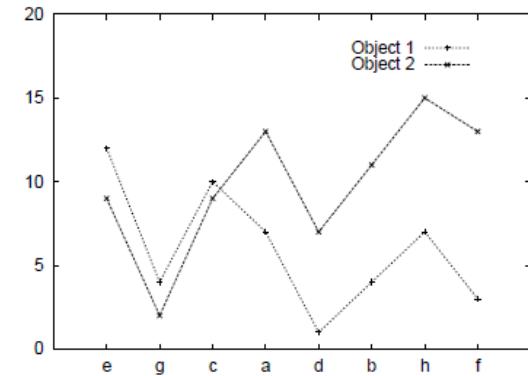
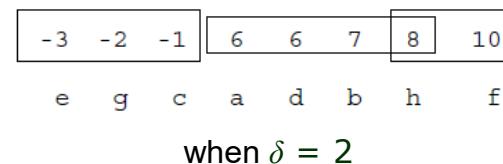
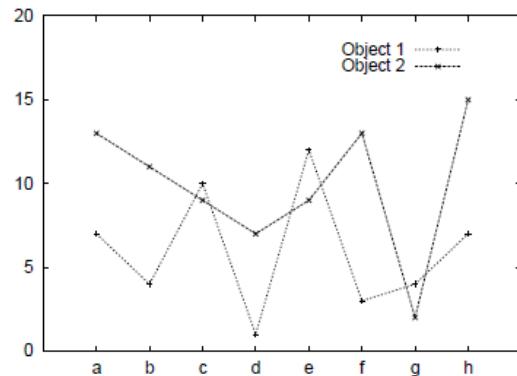
- δ is a user-specified parameter



Summary of p-Clustering

□ Process

- Iterative pairwise clustering
- For each pair of objects,
 - 1) Sort dimensions in an ascending order of $(dx - dy)$
 - 2) Detect maximal size patterns in a maximal dimension space



□ Reference

- Wang, H., et al, “Clustering by Pattern Similarity in Large Data Sets”, In Proceedings of SIGMOD (2002)



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Cluster Validation

□ Definition

- Assessing the quality of clustering results

□ Why Validating?

- To avoid finding clusters formed by chance
- To compare clustering algorithms
- To choose clustering parameters

□ Methods

- External index: when “ground truth” is available
- Internal index: when “ground truth” is unavailable

□ Error Measures

- Absolute error = $|x_i - x'_i|$
- Squared error = $(x_i - x'_i)^2$

□ Sum of Squared Error (SSE)

- Measure of cohesiveness by within-cluster sum of squared error

$$WSS = \sum_i \sum_{x \in C_i} (x - m_i)^2$$

- Measure of separability by between-cluster sum of squared error

$$BSS = \sum_i |C_i| \cdot (m - m_i)^2$$

- Relationship between WSS and BSS ?

□ Error Measures

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- Relationship between WSS and BSS ?

External Index – Incident Matrix



□ Notation

- N : the total number of data objects
- $\mathcal{C} = \{C_1, C_2, \dots, C_n\}$: the set of clusters reported by a clustering algorithm
- $\mathcal{P} = \{P_1, P_2, \dots, P_m\}$: the set of “ground truth” clusters

□ Incident Matrix

- $(N \times N)$ matrix
- $C_{ij} = 1$ if two data objects O_i and O_j belong to the same cluster in \mathcal{C}
 $C_{ij} = 0$ otherwise
- $P_{ij} = 1$ if O_i and O_j belong to the same “ground truth” cluster in \mathcal{P}
 $P_{ij} = 0$ otherwise



External Index – Incident Matrix – Cont'

□ Result Categories

- $SS: C_{ij} = 1$ and $P_{ij} = 1$ (agree)
- $DD: C_{ij} = 0$ and $P_{ij} = 0$ (agree)
- $SD: C_{ij} = 1$ and $P_{ij} = 0$ (disagree)
- $DS: C_{ij} = 0$ and $P_{ij} = 1$ (disagree)

□ Validation

- Rand Index

$$\text{Accuracy} = \frac{|SS| + |DD|}{|SS| + |DD| + |SD| + |DS|}$$

- Jaccard Index

$$\text{Accuracy} = \frac{|SS|}{|SS| + |SD| + |DS|}$$



External Index – *f*-Measure

□ Recall & Precision

- Comparison between an output cluster and a ground-truth cluster
- Let an output cluster X, and a ground-truth cluster Y
- Recall (Sensitivity or True positive rate) =
$$\frac{|X \cap Y|}{|Y|}$$
- Precision (Positive predictive value) =
$$\frac{|X \cap Y|}{|X|}$$

□ f-Score / f-Measure

- f-score: harmonic mean of Recall and Precision
- $f\text{-measure} = 2 \times (\text{Recall} \times \text{Precision}) / (\text{Recall} + \text{Precision})$

External Index – Statistical P-Value



□ P-value of Hyper-Geometric Distribution

- Let the set of all data objects, N
- Let an output cluster X, and a ground-truth cluster Y
- Probability that at least k data objects in X are included in Y

$$\bullet \quad P = 1 - \sum_{i=0}^{k-1} \frac{\binom{|Y|}{i} \binom{|N|-|Y|}{|X|-i}}{\binom{|N|}{|X|}} \quad \text{where } k = |X \cap Y|$$

- A low P-value indicates it is less probable that the cluster X is produced by chance
- $-\log(P)$ is usually used for clustering evaluation



Questions?

- ❑ Lecture Slides on the Course Website, "https://ads.yonsei.ac.kr/faculty/data_mining"

